

The **J.O.L** (Jerry O'Connell London) Range

Sizes in millimetres with the product closed.

Large Wallets

THE PLUS WALLET. *170 x 100 mm. Closed

This is truly the ultimate wallet to own. It really does have everything you will ever need in a wallet. I've combined all the features into one beautiful single wallet.

Small Wallets

THE SMALL PLUS WALLET. *150 x 100 mm. Closed

A small version of the large plus wallet with the small wallet interior.

THE SMALL NO PALM WALLET. *150 x 100 mm. Closed.

No front pocket, a very versatile wallet, with the plus wallet interior.

THE BILLFOLD. *117 x 96 mm. Closed.

A small functional hip pocket wallet, for the card to wallet effect, holds credit cards and has a money section too.

Himber Wallets The thinnest, correctly aligned, Himber wallets on the magic market today.

THE LARGE HIMBER. *183 x 92 mm. Closed.

Holds US Dollar and UK Pounds.

THE MINI HIMBER. *125 x 77 mm. Closed.

A smaller Himber, for playing card and folded money effects.

THE MINI PEEK-IT HIMBER. *125 x 77 mm. Closed.

You can easily peek all the info which is placed inside it.

Stylish accessories

PACKET TRICK WALLET. * 108 mm x 87 mm Closed. Holds six mixed packet tricks in individual pockets.

SINGLE PACKET TRICK HOLDER. *103 x 75 mm Holds 1 packet trick.

COIN TIDY. *55 x 55 mm

Prevent damaging your expensive coins. Holds 6 mixed gimmicked coins securely.

SINGLE PURSE. *55 x 55 mm

CARD CASE. For either cards or the box. Add style to your presentation.

Excellent effects

THE MENTALIST. * 140 x 80 mm.

A pocket note case for the "Any number effect."

THE WONDER UNIT. This is a special small note pad, it fits my large wallets. Mind reading using the Confabulation type effect is now so easy to set up, I've included the 4 different methods you can use, one of them is so easy, you can perform it while table hopping and reset it easily and very quickly with this new item.

FILM FRONT ID CASE. Use this instead of an envelope in either the large or small plus wallets. Another great accessory for the Card To Wallet effect. It fits on the tongues, the same as the envelope does.

Visit my web site and browse the Magicians Corner for some magical fun.

Jerry O'Connell London

www.jerryoconnelllondon.com

For ordering please visit

Wizard Craft Magic

www.wizardcraft.com

*The New **JOL** Designer Series* **No Palm Wallet**

Jerry O'Connell - London



The New Small No Palm Wallet

The O'Connell Small No Palm Wallet 150mm x 96mm closed has only 4 credit card pockets. This wallet does not have the sealed envelope feature or the palming feature, but the No Palm feature is a very powerful arsenal for those who do not wish to Palm a card, and still perform Card in Wallet. The card is inside, in a zipped compartment. This is also used as a Peek Wallet and has the added bonus of being a utility holdout to secretly add a stock of cards to the top of a shuffled deck of cards.

Now with Bonus DVD



in doing so gets a peek. In this version, you then reveal the image after some by-play or do so on the back of your own business card, which you then give to the spectator. This is another clever way to pass out your card. It is a great way to gain info for any one ahead routine also. While this can be done with the thought transmitter, the Nardi peek wallet, etc., the O'Connell puts it all in one wallet. This increases the uses of the O'Connell wallet and requires no set up so it is always ready for the card to wallet or to be used as the peek wallet.

Holdout ideas

Craig R Dickson

The No Palm feature has many uses. I do not like carrying any wallet or prop that has only one effect of use. Pocket space for the strolling magician is at a premium, and I do not like carrying any kind of case in that situation. The Plus Wallets has solved so many problems and is so versatile. I quite often use it to load a stock of cards onto a deck already in play. One ruse I have used is trying to find a certain card or four of a kind, then remember I used them for a previous table, and they are in my wallet.



You remove the wallet with your secret load in the No palm pelmet. Keeping this of course facing down so they do not see it, lay it on the deck already in your hand, open the wallet, remove the cards you said you were looking for, close the wallet and place back in pocket. What they didn't see was you pulling the hidden stock onto the top of the deck. It is a really great way to get into a set up. I have used it for MacDonald Aces, Skinner Monte, etc to get the gaffs onto a normal shuffled deck. The Cards just neatly tucked under the pelmet of the No Palm side of the wallet. This of course is face down towards the table, then simple placed onto the deck under the guise of removing something else. It is an easy matter to just put your thumb on top of the holdout cards and pull the wallet away, leaving the stock on the top of the deck.

Use you imagination here, the uses are limitless.

The O'Connell Small No-Palm Wallet.

This beautiful small wallet will cater for most your everyday needs. Gimicked for The No Palm feature, the necessary working parts will never hinder you. Being able to remove a card or small object from inside the zip compartment makes the affect even more stunning. Always remember to close the zip after the effect.

Handling. Do not push your fingers into the opening when the Small wallet is closed or open, as it will stretch the feature unnecessarily, pushing your fingers through the zip when the wallet is open is OK this doesn't stretch the feature.

Holding the break. Hold the deck in the left hand with the thumb along the side edge (not the top edge) and all the fingers under the break, this is the correct way to hold the break as you place the wallet onto the deck. The fleshy part of the lower thumb will anchor the card or cards, prior to the pick up. No fingers must be between the cards and the leather or it will prevent a clean pick up as the wallet is opened as the wallet slides naturally to the left and performs the pick up. The fleshy part of the L/ thumb stops the top card moving and helps the pick up. This natural slide of the wallet hide the pick up perfectly.

Positioning the wallet. The credit card or packet trick pockets are positioned so that nothing can slip out when carried around. Remove the wallet with the R/hand fingers and thumb, the thumb is very close to the feature entrance, keep the thumb underneath as you place the wallet onto the deck, keep an edge of the deck visible as you open the wallet with the right hand from L to R, the wallet slides naturally to the left picking up the card or cards. Practise until your movements become natural.

Tony Antoniou's method of placing a card into the feature.

I was so thrilled with his handling he has given me permission to print it.

Tony's Handling is coupled with a simple statement, "Are You a Gam-

bling Man" This gives the motivation for the R/hand to bring out the wallet. after that statement the wallet comes so close to the cards, that this allows him to push and pull, the top card, into the feature. I call it a push and pull action, because that's exactly what it is, he does it so smoothly, I didn't realise he had taken the top card. The two thumbs push and pull the card, while the wallet and cards are in an upright vertical position for less than a second. If you are worried about your angles, keep the action closer to your chest, believe me this is a great new way to use the No-palm feature. **Thanks Tony.**

Double Jump. Routine

(1) Have a card selected, and control it to the second card from top, pick up these two cards in the feature and place the wallet down hiding the cards from view. Shuffle the cards as you suggest that the chosen card will jump out of the deck and into that wallet on the table. Say, **"Did you see it jump"** pick up the wallet and remove the selected card, it's the bottom card in the feature as you open the zip and remove it. Place this card face down on the left side of the open wallet, then close the zip. As the R/hand closes the wallet the L/hand removes the second card still in the feature, leaving the selected card still face down in the closed wallet. This move is all about timing and is very deceptive. It must look as though you are removing the face down card from the wallet as you close the wallet and remove the bottom card instead. Getting the timing right is well worth the trouble. Shuffle that card back into the deck and it will jump out again, that's because it never left the wallet.

Stop when you want to. Routine

(2) You will require a full deck of cards, plus an extra card with a different back. Let's say the extra card is the King of Hearts, place this card, and face down in one of the credit card pockets. Take out the other King of Hearts from your deck and place it into the opening. The wallet is now set up. Have the deck shuffled and ask your helper to deal some cards, face down, in a pile until he feels like stopping. When he does stop, bring out the closed wallet, open the wallet and move over the dealt pile of cards, the angle of movement over the dealt pile must be lined up correctly, let the card drop onto the pile as you ask him to remove the card in the credit card pocket. Close the wallet and put it away. The helper now has a King of Hearts in his hand and the other King is on top of the pile. The rest is up to you. It's all presentation from here on. The last card he dealt is the same as the one he is holding. The card is released onto the top of the pile as you move the wallet over the pile of cards, do not stop use a slow easy movement over the pile.

(3) When somebody gives you his or her business card, load it into the wallet then say **"I thought you already gave me your card, but I'll keep this one too"** as you remove it from the zip compartment, which will surprise them.

(4) Lay the wallet on the left hand to hide something on that hand, open wallet, open zip, reach in and remove that something off the hand bringing it through the zip is a nice way to find a ring that you had previously vanished.

(5) You can also use the feature to hold cards that you want to add to a deck after a shuffle, I am sure you will come up with other ideas as you use the wallet

Tony Antoniou's method of placing a card into the No-Palm feature. Tony's Handling is coupled with a simple statement **"Are You a Gambling Man"** This gives the motivation for the R/hand to bring out the wallet and during that statement the cards come so close to the wallet in the L/hand that it allows him to push and pull the top card secretly off the deck onto the wallet and into the No-Palm feature. I call it a push and pull action, because that's exactly what it is, he does it so smoothly, I didn't realise he had taken the top card. The two thumbs push and pull the card, while the wallet and cards are in an upright vertical position for less than a second. If you are worried about your angles, keep the action close to your chest, this is another new way to use the No-palm feature.

Thanks Tony.

No Palm-Peek

(from a Stephen Banning idea)

Craig R Dickson

The Jerry O'Connell No Palm or Plus wallets also work quite well as a peek devices, something you can't do with any other card to wallet. I use a Doc Hilford subtlety as described below.

Have the spectator draw a picture simple shape, or number on the back of their business card. What happens, is due to the construction of Jerry's No Palm feature, the card is held in place on the back of the wallet, with the writing on the card visible with a mere glance downward. Put it in the O'Connell wallet zipper pocket, and then place it in your breast shirt pocket. DO NOT peek yet. Once there, it is simple to glance down and get a peek from it, but the following subtlety is brilliant. This is a move Doc Hilford uses with a peek business card holder. He first misses the breast or shirt pocket, and then glances down to make sure the card holder goes in the second time, and